

## State Vectors and Orbital Elements

This program (demosvoe) demonstrates the relationship between *classical orbital elements* and the *state vector* of a space object in an elliptical orbit. The state vector consists of the inertial position and velocity vectors of the object relative to the central body. The following is a brief description of the classical orbital elements.

The *semimajor axis* defines the size of the orbit and the *orbital eccentricity* defines the shape of the orbit. The angular orbital elements are defined with respect to a fundamental x-axis, the vernal equinox, and a fundamental plane, the equator. The z-axis of this system is collinear with the spin axis of the Earth, and the y-axis completes a right-handed coordinate system.

The *orbital inclination* is the angle between the equatorial plane and the orbit plane. Satellite orbits with inclinations between 0 and 90 degrees are called *direct* orbits and satellites with inclinations greater than 90 and less than 180 degrees are called *retrograde* orbits. The *right ascension of the ascending node* (RAAN) is the angle measured from the x-axis (vernal equinox) eastward along the equator to the ascending node. The *argument of perigee* is the angle from the ascending node, measured along the orbit plane in the direction of increasing true anomaly, to the argument of perigee. The *true anomaly* is the angle from the argument of perigee, measured along the orbit plane in the direction of motion, to the satellite's location. Finally, the *argument of latitude* is the angle from the ascending node, measured in the orbit plane, to the satellite's location in the orbit. The argument of latitude is equal to  $u = \mathbf{n} + \mathbf{w}$ .

The *orbital eccentricity* is an indication of the type of orbit. For values of  $0 \leq e < 1$ , the orbit is circular or elliptic. The orbit is parabolic when  $e = 1$  and the orbit is hyperbolic if the condition  $e > 1$  is true.

The semimajor axis  $a$  is calculated using the following expression:

$$a = \frac{1}{\frac{2}{r} - \frac{v^2}{\mathbf{m}}} \quad (1)$$

where  $r = |\mathbf{r}| = \sqrt{r_x^2 + r_y^2 + r_z^2}$  is the scalar position and  $v = |\mathbf{v}| = \sqrt{v_x^2 + v_y^2 + v_z^2}$  is the scalar velocity or speed of the space object.

The angular orbital elements are calculated from the *equinoctial* orbital elements  $h, k, p$  and  $q$  which are in turn calculated from the rectangular components of the body-centered inertial position and velocity vectors. The equinoctial orbital elements are an alternative set of *non-singular* elements which avoid computational problems when working with orbits with small eccentricity or inclination.

## Orbital Mechanics with Numerit

The mathematical relationship between equinoctial and classical orbital elements is given by the following expressions:

$$\begin{aligned}a &= a \\h &= e \sin(\mathbf{w} + \Omega) \\k &= e \cos(\mathbf{w} + \Omega) \\I &= M + \mathbf{w} + \Omega \\p &= \tan(i/2) \sin \Omega \\q &= \tan(i/2) \cos \Omega\end{aligned}\tag{2}$$

In the fourth equation  $M$  is the mean anomaly and  $I$  is called the mean longitude.

The scalar orbital eccentricity  $e$  is determined from  $h$  and  $k$  as follows:

$$e = \sqrt{h^2 + k^2}\tag{3}$$

The orbital inclination  $i$  is determined from  $p$  and  $q$  using the following expression

$$i = 2 \arctan\left(\sqrt{p^2 + q^2}\right)\tag{4}$$

For values of inclination greater than a small value  $\epsilon$ , the right ascension of the ascending node  $\Omega$  is given by

$$\Omega = \arctan(p, q)\tag{5}$$

Otherwise, the orbit is equatorial and there is no RAAN.

If the value of orbital eccentricity is greater than  $\epsilon$ , the argument of perigee  $\mathbf{w}$  is determined from

$$\mathbf{w} = \arctan(h, k) - \Omega\tag{6}$$

Otherwise, the orbit is circular and there is no argument of perigee. In the *Numerit* code for these calculations,  $\epsilon = 10^{-8}$ .

Finally, the true anomaly  $\mathbf{n}$  is found from the expression

$$\mathbf{n} = I - \Omega - \mathbf{w}\tag{7}$$

In these equations, all two argument inverse tangent calculations use a four quadrant *Numerit* function called `atan3` to determine the correct quadrant for the angle. Angular orbital elements which can range from 0 to 360 degrees are also processed with a modulo  $2\pi$  function named `modulo`.

## Orbital Mechanics with Numerit

The body-centered, inertial rectangular components of the radius vector can be determined from the classical orbital elements as follows:

$$\begin{aligned}
 r_x &= p [\cos \Omega \cos(\mathbf{w} + \mathbf{n}) - \sin \Omega \cos i \sin(\mathbf{w} + \mathbf{n})] \\
 r_y &= p [\sin \Omega \cos(\mathbf{w} + \mathbf{n}) + \cos \Omega \cos i \sin(\mathbf{w} + \mathbf{n})] \\
 r_z &= p \sin i \sin(\mathbf{w} + \mathbf{n})
 \end{aligned}
 \tag{8}$$

The rectangular components of the velocity vector are given by

$$\begin{aligned}
 v_x &= -\sqrt{\frac{\mathbf{m}}{p}} \left[ \cos \Omega \{ \sin(\mathbf{w} + \mathbf{n}) + e \sin \mathbf{w} \} + \sin \Omega \cos i \{ \cos(\mathbf{w} + \mathbf{n}) + e \cos \mathbf{w} \} \right] \\
 v_y &= -\sqrt{\frac{\mathbf{m}}{p}} \left[ \sin \Omega \{ \sin(\mathbf{w} + \mathbf{n}) + e \sin \mathbf{w} \} - \cos \Omega \cos i \{ \cos(\mathbf{w} + \mathbf{n}) + e \cos \mathbf{w} \} \right] \\
 v_z &= -\sqrt{\frac{\mathbf{m}}{p}} \left[ \sin i \{ \cos(\mathbf{w} + \mathbf{n}) + e \cos \mathbf{w} \} \right]
 \end{aligned}
 \tag{9}$$

In these equations  $p$  is called the *semiparameter* of the orbit and is calculated from  $p = a(1 - e^2)$ .  $\mathbf{m}$  is the gravitational constant of the *primary* or central body.

The syntax of the function which converts the state vector to classical orbital elements is

```

function eci2orb (mu, r, v, oev)
` convert eci state vector to six
` classical orbital elements via
` equinoctial elements
` input
` mu = gravitational constant (km^3/sec^2)
` r = eci position vector (kilometers)
` v = eci velocity vector (kilometers/second)
` output
` oev[1] = semimajor axis (kilometers)
` oev[2] = orbital eccentricity (non-dimensional)
`         (0 <= eccentricity < 1)
` oev[3] = orbital inclination (radians)
`         (0 <= inclination <= pi)
` oev[4] = argument of perigee (radians)
`         (0 <= argument of perigee <= 2 pi)
` oev[5] = right ascension of ascending node (radians)
`         (0 <= raan <= 2 pi)
` oev[6] = true anomaly (radians)
`         (0 <= true anomaly <= 2 pi)

```

## Orbital Mechanics with Numerit

The syntax of the *Numerit* function which converts the classical orbital elements to a state vector is as follows:

```
function orb2eci(mu, oev, r, v)
` convert classical orbital elements to eci state vector
` input
` mu      = gravitational constant (km^3/sec^2)
` oev[1]  = semimajor axis (kilometers)
` oev[2]  = orbital eccentricity (non-dimensional)
`         (0 <= eccentricity < 1)
` oev[3]  = orbital inclination (radians)
`         (0 <= inclination <= pi)
` oev[4]  = argument of perigee (radians)
`         (0 <= argument of perigee <= 2 pi)
` oev[5]  = right ascension of ascending node (radians)
`         (0 <= raan <= 2 pi)
` oev[6]  = true anomaly (radians)
`         (0 <= true anomaly <= 2 pi)
` output
` r = eci position vector (kilometers)
` v = eci velocity vector (kilometers/second)
```

The following is a typical draft output created with this program.

```
position vector (kilometers)

rx = 7475.226183658003
ry = 1103.012821501304
rz = 2150.118648247414

velocity vector (kilometers/second)

vx = -0.04900375055806951
vy = 6.629471263012779
vz = -2.774486590207703

orbital elements

semimajor axis (kilometers) = 7999.999999999996
orbital eccentricity (non-dimensional) = 0.02499999999999999
orbital inclination (degrees) = 28.5
argument of perigee (degrees) = 99.99999999999959
right ascension of the ascending node (degrees) = 220
true anomaly (degrees) = 45.00000000000041
```